# Waddingtons

# EXCUSES EXCUSES

# **CARD GAME**

For 2 – 6 Players Ages 12 to Adult

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Rules 90 Cards incorporating 55 Excuse Cards, 5 Wild Cards and 30 Situation Cards.

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Not suitable for children under 36 months

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# Object of the Game

To be the player with the most number of situation tricks. A situation trick consists for example of one situation card and four excuse cards.

### Wild Cards

A wild card allows a player to make up his/her own excuse and can be played at any time during the game.

## Game Play

- Separate the 60 excuse cards from the 30 situation cards. Lay the 30 situation cards face down in the centre.
- Shuffle the 60 excuse cards and deal 5 cards to each player face down. Each player looks at their own cards.

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- Turn over the top situation card. Each player plays his best excuse for that particular situation by laying his card face down in front of him.
- When all players have decided on their excuse, all the cards are turned over.
- All players then vote on the best excuse. The winner collects the situation trick for that round.
- If a winner is not decided, turn over the next situation card and re-vote using the original excuses.
- At the end of play, players total their tricks, the player with the highest number of tricks is the winner.